

Computational Models #1

Handout Mode

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Lecture Outline

- ▶ Motivation
- ▶ Languages, words and alphabets
- ▶ Finite automata and regular languages
- ▶ Regular operations

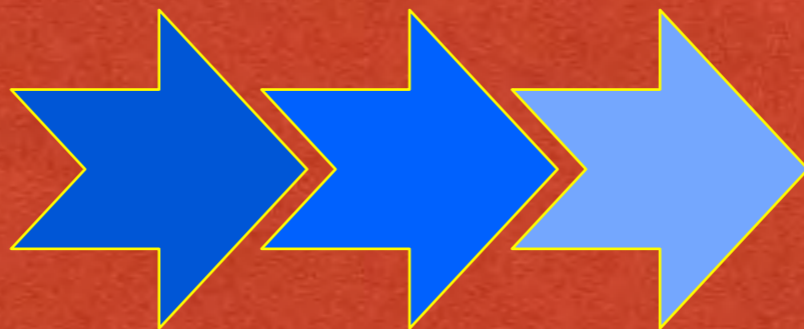
- ▶ Sipser, Chapter 1

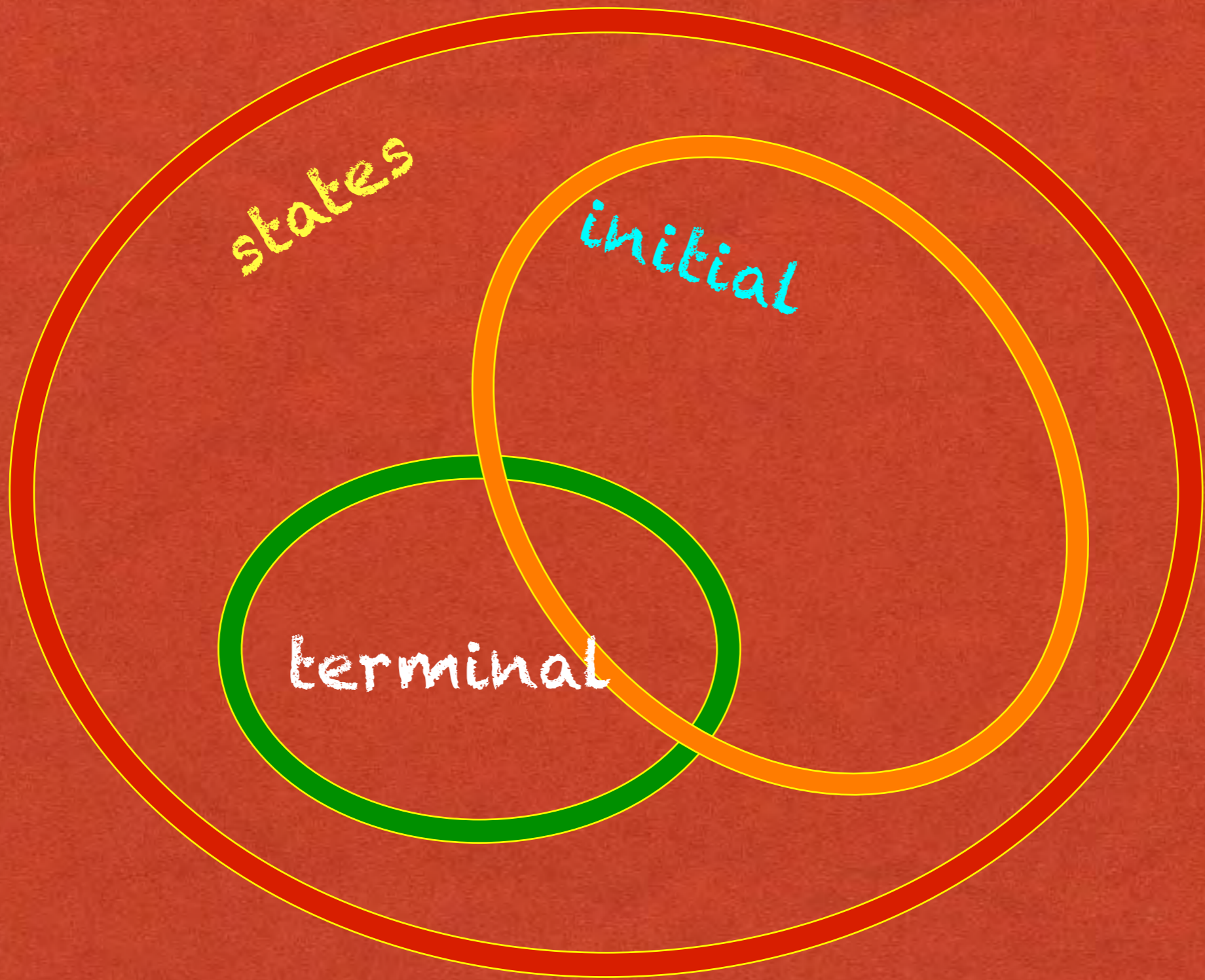
Time Magazine

- Put the right kind of software into a computer, and it will do whatever you want it to. There may be limits on what you can do with the machines themselves, but there are no limits on what you can do with software.

Chess

- Games: 10^{1050}
- Positions: 10^{40}
- Positions: 20, 400, 5362, 71852,
809896(?), 9132484(?), ...





Part I

Languages, words and alphabets

Languages, words and alphabets

Definition 1

An **alphabet** Σ is a **finite** set of letters.

- ▶ $\Sigma = \{a, b, c, \dots, z\}$ – the English alphabet.
- ▶ $\Sigma = \{\alpha, \beta, \gamma, \dots, \zeta\}$ – the Greek alphabet.
- ▶ $\Sigma = \{0, 1\}$ – the binary alphabet.
- ▶ $\Sigma = \{0, 1, \dots, 9\}$ – the digital alphabet.

Definition 2

A **word** (i.e., string) over Σ , is a **finite** sequence of letters from Σ .

The collection of all strings over Σ is denoted by Σ^* .

For $\{0, 1\}$, the binary alphabet, ϵ , 1, 0, 00000000, 1111111000 are all members of Σ^* .

Definition 3

A **language** over Σ is a (possibly infinite) subset of Σ^* .

Language Examples

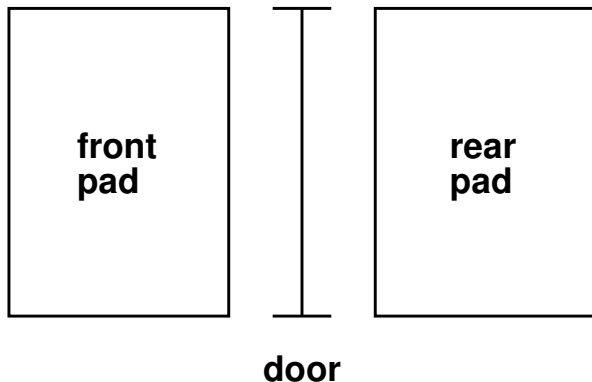
- ▶ Modern English.
- ▶ Ancient Greek.
- ▶ All prime numbers, written using digits.
- ▶ $\mathcal{A} = \{w \in \{0, 1\}^* : w \text{ has at most seventeen } 0\text{'s}\}$.
- ▶ $\mathcal{B} = \{0^n 1^n : n \geq 0\}$.
- ▶ $\mathcal{C} = \{w \in \{0, 1\}^* : w \text{ has an equal number of } 0\text{'s and } 1\text{'s}\}$.

Make sure you understand what the above notions stand for...

Part II

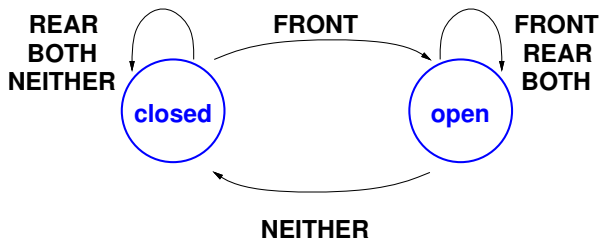
Finite Automata

Example: A One-Way Automatic Door



- ▶ open when person approaches
- ▶ hold open until person clears
- ▶ don't open when someone standing behind door

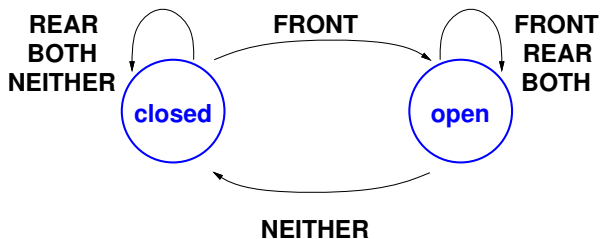
The Automatic Door as DFA



- ▶ States:
 - ▶ OPEN
 - ▶ CLOSED
- ▶ Sensor:
 - ▶ FRONT: someone on front pad
 - ▶ REAR: someone on rear pad
 - ▶ BOTH: someone(s) on both pads
 - ▶ NEITHER: no one on either pad.

The Automatic Door as DFA

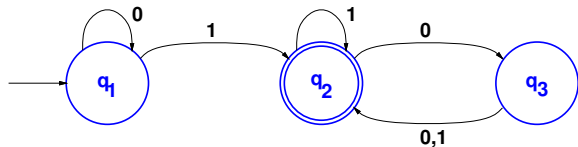
A DFA is Deterministic Finite Automata



	neither	front	rear	both
closed	closed	open	closed	closed
open	closed	open	open	open

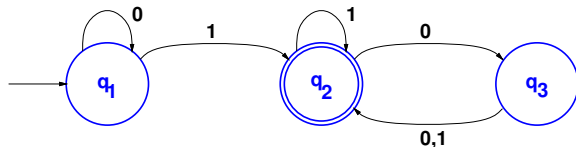
DFA: Informal definition

The machine M_1 :



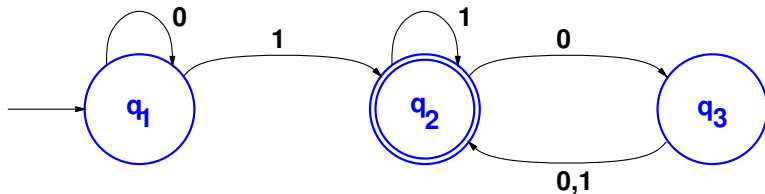
- ▶ **States:** q_1 , q_2 , and q_3 .
- ▶ **Start state:** q_1 (arrow from “outside”).
- ▶ **Accept state:** q_2 (double circle).
- ▶ **State transitions:** arrows tagged with letters.

DFA: Informal definition (cont.)



- ▶ On an input string
 - ▶ DFA begins in start state q_1
 - ▶ after reading each symbol, DFA makes **state transition** with matching label.
- ▶ After reading last symbol, DFA “produces” output:
 - ▶ **accept** if DFA is an accepting state.
 - ▶ **reject** otherwise.

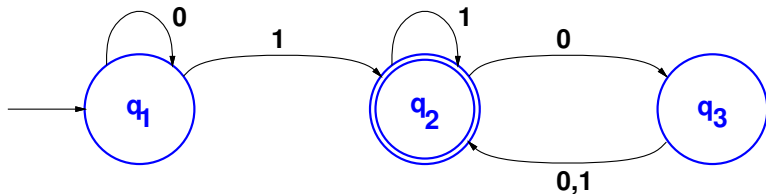
DFA: Informal definition (cont..)



What happens on the following input strings:

- ▶ 1101
- ▶ 0010
- ▶ 01100
- ▶ In general?!

DFA: Informal definition (cont...)



This DFA **accepts**

- ▶ All input strings that end with a **1**
- ▶ All input strings that contain at least one **1**, and end with an even number of **0**'s
- ▶ No other strings

Proof: ?

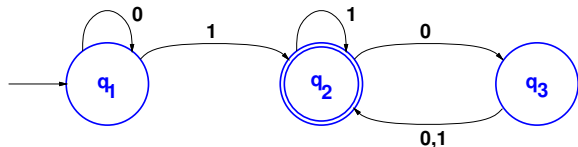
DFA - Formal Definition

Definition 4

A **deterministic finite automaton** (DFA) is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$, where

- ▶ Q is a finite set called the **states**
- ▶ Σ is a finite set called the **alphabet**
- ▶ $\delta : Q \times \Sigma \rightarrow Q$ is the **transition function**
- ▶ $q_0 \in Q$ is the **start state**
- ▶ $F \subseteq Q$ is the set of **accept states**

Back to M_1



$M_1 = (Q, \Sigma, \delta, q_1, F)$ where

▶ $Q = \{q_1, q_2, q_3\}, \Sigma = \{0, 1\},$

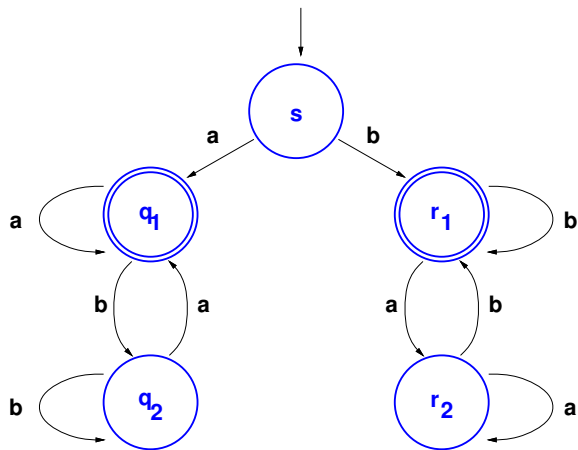
▶ the transition function δ is

	0	1
q_1	q_1	q_2
q_2	q_3	q_2
q_3	q_2	q_2

▶ q_1 is the start state

▶ $F = \{q_2\}.$

Another Example



Formal Model of Computation

Definition 5

$M = (Q, \Sigma, \delta, q_0, F)$ accepts $w \in \Sigma^*$ if $\hat{\delta}_M(q_0, w) \in F$.

Definition 6 ($\hat{\delta}$)

$\hat{\delta}_M: Q \times \Sigma^* \mapsto Q$ is defined by

$$\hat{\delta}_M(q, w) = \begin{cases} \delta(\hat{\delta}(q, w_{1,\dots,n-1}), w_n), & n = |w| \geq 1 \\ q, & w = \varepsilon. \end{cases}$$

- ▶ $w_{1,\dots,k}$ stands for the word w_1, \dots, w_k — the k -letter prefix of w
($w_{1,\dots,0} = w_\emptyset = \varepsilon$)
- ▶ Note that $\hat{\delta}_M(q, \sigma) = \delta(q, \sigma)$ for $\sigma \in \Sigma$.
- ▶ We write $\hat{\delta}$ when M is clear from the context.

An equivalent definition

Definition 7 (Equivalent definition)

$M = (Q, \Sigma, \delta, q_0, F)$ **accepts** $w = w_1 w_2 \dots w_n$, if $\exists r_0, \dots, r_n \in Q$ s.t.,

- ▶ $r_0 = q_0$.
- ▶ $\delta(r_i, w_{i+1}) = r_{i+1}$, for all $0 \leq i < n$.
- ▶ $r_n \in F$.

The language of a DFA

Definition 8

$\mathcal{L}(M)$, the language of a DFA M , is the set of strings that M accepts.

We sometime say that M accepts the language $\mathcal{L}(M)$.

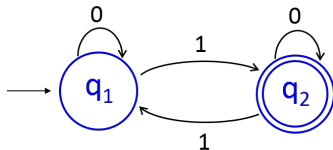
- ▶ M may accept many strings
- ▶ M accepts only one language.

What language does M accept if it accepts no strings?

Definition 9

A language is called regular, if some deterministic finite automaton accepts it.

Example: DFA M_2



- ▶ $Q = \{q_1, q_2\}$, $\Sigma = \{0, 1\}$, $F = \{q_2\}$, $\delta = ?$
- ▶ What is $\mathcal{L}(M_2) := \{w \in \{0, 1\}^* : \widehat{\delta}(q_1, w) = q_2\}$?

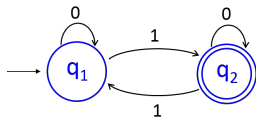
Theorem 10

$\mathcal{L}(M_2) = \{w \in \{0, 1\}^* : \#_1(w) \text{ is odd}\}$. $\#_1(w)$ — number of ones in w .

- ▶ Proof by induction on the word length
- ▶ What does it mean?

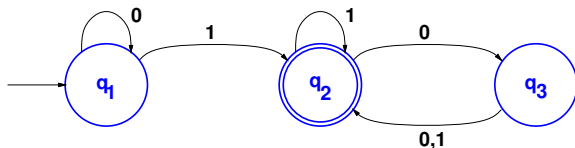
The j 'th assumption: $w \in \{0, 1\}^j$ is in $\mathcal{L}(M)$ iff $\#_1(w)$ is odd

Proving $\mathcal{L}(M_2) = \mathcal{L}' := \{w \in \Sigma^* : \#_1(w) \text{ is odd}\}$



- ▶ *Basis (length 0):* $\varepsilon \notin \mathcal{L}'$ and $\widehat{\delta}(q_1, \varepsilon) = q_1 \implies \varepsilon \notin \mathcal{L}(M_2)$.
- ▶ *Step:* assume hypothesis holds for words of length $j \geq 0$.
- ▶ Let $x = y\sigma \in \{0, 1\}^{j+1}$ for $\sigma \in \{0, 1\}$ (hence, $|y| = j$).
- ▶ If $\#_1(y)$ is **even**. By assumption $\widehat{\delta}(q_1, y) = q_1$.
 - ▶ $\sigma = 1 \implies$
 1. $\#_1(x)$ is **odd** $\implies x \in \mathcal{L}'$
 2. $\widehat{\delta}(q_1, x) := \delta(\widehat{\delta}(q_1, y), \sigma) = \delta(q_1, 1) = q_2 \implies x \in \mathcal{L}(M_2)$.
 - ▶ $\sigma = 0 \implies$
 1. $\#_1(x)$ is **even** $\implies x \notin \mathcal{L}'$
 2. $\widehat{\delta}(q_1, x) := \delta(\widehat{\delta}(q_1, y), \sigma) = \delta(q_1, 0) = q_1 \implies x \notin \mathcal{L}(M_2)$.
- ▶ If $\#_1(y)$ is **odd**...
- ▶ We proved for $x \in \{0, 1\}^{j+1}$: $x \in \mathcal{L}(M_2) \iff x \in \mathcal{L}'$

The language of M_1



Theorem 11

$$\mathcal{L}(M_1) = \{w10^{2k} : k \geq 0, w \in \{0, 1\}^*\}$$

Proof:

Claim 12 (implies the theorem)

Let $\mathcal{L}'_i = \{x \in \{0, 1\}^* : \widehat{\delta}(q_1, x) = q_i\}$ and let

- ▶ $\mathcal{L}_1 = \{0^k : k \geq 0\}$
- ▶ $\mathcal{L}_2 = \{w10^{2k} : k \geq 0, w \in \{0, 1\}^*\}$
- ▶ $\mathcal{L}_3 = \{w10^{2k+1} : k \geq 0, w \in \{0, 1\}^*\}$

Then, $\mathcal{L}'_i = \mathcal{L}_i$ for every $i \in \{1, 2, 3\}$

Proving Claim ??

We need to prove that $\forall i \in \{1, 2, 3\}$:

$$x \in \mathcal{L}_i \iff x \in \mathcal{L}'_i.$$

Recall that

$$x \in \mathcal{L}'_i \iff \widehat{\delta}(x) = q_i$$

- ▶ Proof by induction on word length.
- ▶ Induction basis: Easy to see that hypothesis holds for ϵ .
- ▶ Induction step: Assume hypothesis holds for words of length $j \geq 0$.
- ▶ Let $x = y\sigma \in \{0, 1\}^{j+1}$ for $\sigma \in \{0, 1\}$.
- ▶ We prove the hypothesis for x , separately for each $i \in \{1, 2, 3\}$

$$\mathcal{L}_1 = \{0^k : k \geq 0\}$$

Recall $x = y\sigma \in \{0, 1\}^{j+1}$ for $\sigma \in \{0, 1\}$.

Proving: $x \in \mathcal{L}_1 \implies \widehat{\delta}(q_1, x) = q_1 \quad (\implies x \in \mathcal{L}'_1).$

- ▶ $x = 0^{j+1}$, $y = 0^j$ and $\sigma = 0$.
- ▶ Since $y \in \mathcal{L}_1$, by i.h. $\widehat{\delta}(q_1, y) = q_1$
- ▶ Therefore, $\widehat{\delta}(q_1, x) = \delta(\widehat{\delta}(q_1, y), \sigma) = \delta(q_1, 0) = q_1$. \square

Proving: $\widehat{\delta}(q_1, x) = q_1 \implies x \in \mathcal{L}_1$.

- ▶ Let $q_y = \widehat{\delta}(q_1, y)$ (hence, $\widehat{\delta}(q_1, x) = \delta(q_y, \sigma) = q_1$)
- ▶ $q_y = q_1$ and $\sigma = 0$. (?)
- ▶ By i.h. $y = 0^j$.
- ▶ Hence, $x = y\sigma = 0^j 0 = 0^{j+1} \in \mathcal{L}_1$. \square

$$\mathcal{L}_2 = \{w10^{2k} : k \geq 0, w \in \{0, 1\}^*\}$$

Recall $x = y\sigma \in \{0, 1\}^{j+1}$ for $\sigma \in \{0, 1\}$.

Proving $x \in \mathcal{L}_2 \implies \widehat{\delta}(q_1, x) = q_2$.

▶ Assume $\sigma = 1$

▶ Since $\delta(q_i, 1) = q_2$ for any $i \implies \widehat{\delta}(q_1, x) = q_2$.

▶ Assume $x = w10^{2k}$ for $k > 0$ ($\implies y = w10^{2k-1}$ and $\sigma = 0$)

▶ Hence, $y \in \mathcal{L}_3$.

▶ By i.h. $\widehat{\delta}(q_1, y) = q_3$

▶ Thus, $\widehat{\delta}(q_1, x) = \delta(q_3, 0) = q_2$.

Proving $\widehat{\delta}(q_1, x) = q_2 \implies x \in \mathcal{L}_2$.

▶ Assume $\sigma = 1 \implies x \in \mathcal{L}_2$. (?)

▶ Assume $\sigma = 0$

▶ $q_y := \widehat{\delta}(q_1, y) = q_3$

▶ By i.h. $y = w10^{2k+1}$ for some $k \geq 0$

▶ Therefore $x = y\sigma = w10^{2k+1}0 \in \mathcal{L}_2$.

$$\mathcal{L}_3 = \{w10^{2k+1} : k \geq 0, w \in \{0, 1\}^*\}$$

Recall $x = y\sigma \in \{0, 1\}^{j+1}$ for $\sigma \in \{0, 1\}$.

Proving $x \in \mathcal{L}_3 \implies \widehat{\delta}(q_1, x) = q_3$.

- ▶ $x = w10^{2k+1}$, $y = w10^{2k}$ and $\sigma = 0$
- ▶ $y \in \mathcal{L}_2$
- ▶ By i.h. $\widehat{\delta}(q_1, y) = q_2$.
- ▶ Therefore, $\widehat{\delta}(q_1, x) = \delta(q_2, 0) = q_3$. \square

Proving $\widehat{\delta}(q_1, x) = q_3 \implies x \in \mathcal{L}_3$.

- ▶ Let $q_y = \widehat{\delta}(q_1, y)$
- ▶ Hence, $q_y = q_2$ and $\sigma = 0$ (?)
- ▶ By i.h. $y = w10^{2k}$
- ▶ Therefore, $x = y\sigma = w10^{2k}0 \in \mathcal{L}_3$. \square

Part III

Regular Operations

Additional examples of regular languages

Let $\Sigma = \{0, 1\}$.

- ▶ $\{w \in \{0, 1\}^* : \#_1(w) \equiv 0 \pmod{7}\}$.
- ▶ Sequence of 0 followed by sequence of 1, i.e., $\{0^m 1^n : m, n \geq 0\}$.
- ▶ Any **finite** language.

All the above languages are regular

Is there a simple proof?

The regular operations

Let \mathcal{A} and \mathcal{B} be languages.

The **union** operation:

$$\mathcal{A} \cup \mathcal{B} = \{x : x \in \mathcal{A} \vee x \in \mathcal{B}\}$$

The **concatenation** operation:

$$\mathcal{A} \parallel \mathcal{B} = \{xy : x \in \mathcal{A} \wedge y \in \mathcal{B}\}$$

The **star** operation:

$$\mathcal{A}^* = \{x_1 x_2 \dots x_k : k \geq 0 \text{ and each } x_i \in \mathcal{A}\}$$

The regular operations – Examples

Let $\mathcal{A} = \{\text{good, bad}\}$ and $\mathcal{B} = \{\text{boy, girl}\}$.

Union

$$\mathcal{A} \cup \mathcal{B} = \{\text{good, bad, boy, girl}\}$$

Concatenation

$$\mathcal{A} \parallel \mathcal{B} = \{\text{goodboy, goodgirl, badboy, badgirl}\}$$

Star

$$\mathcal{A}^* = \{\varepsilon, \text{good, bad, goodgood, goodbad, badbad, badgood, \dots}\}$$

Closure under union

Theorem 13

If \mathcal{L}_1 and \mathcal{L}_2 are regular languages, then so is $\mathcal{L}_1 \cup \mathcal{L}_2$.

Approach to Proof:

- ▶ Some DFA M_1 accepts \mathcal{L}_1
- ▶ Some DFA M_2 accepts \mathcal{L}_2
- ▶ Construct DFA M that accepts $\mathcal{L}_1 \cup \mathcal{L}_2$.

Attempted Proof Idea:

- ▶ first emulate M_1 , and
- ▶ if M_1 doesn't accept, then emulate M_2 .

What's **wrong** with this?


Fix: Emulate both machines **simultaneously**.

Closure Under Union: Correct Proof

Suppose

- ▶ $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$ accepts \mathcal{L}_1 ,
- ▶ $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$ accepts \mathcal{L}_2 .

Define M as follows (M will accept $\mathcal{L}_1 \cup \mathcal{L}_2$):

- ▶ $Q = Q_1 \times Q_2$.
- ▶ Σ is the same.
- ▶ For each $(r_1, r_2) \in Q$ and $a \in \Sigma$,
 $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$
- ▶ $q_0 = (q_1, q_2)$
- ▶ $F = \{(r_1, r_2) : r_1 \in F_1 \text{ or } r_2 \in F_2\}$.
- ▶ Formal proof (next slide) 

(hey, why not choose $F = F_1 \times F_2$?)

Correctness of the construction

Claim 14

$$\mathcal{L}(M) = \mathcal{L}(M_1) \cup \mathcal{L}(M_2).$$

Follows by the next claim.

Claim 15

$$\widehat{\delta}_M((q_1, q_2), x) = (\widehat{\delta}_1(q_1, x), \widehat{\delta}_2(q_2, x)).$$

Proof: By induction on word length. DIY ... ♣

Proving Claim ??:

- ▶ $x \in \mathcal{L}(M_1) \implies \widehat{\delta}_1(q_1, x) = r_1 \in F_1$. (similar if $x \in \mathcal{L}(M_2)$.)
- ▶ By Claim ??, $\widehat{\delta}_M((q_1, q_2), x) = (r_1, \cdot) \in F \implies x \in \mathcal{L}(M)$.
- ▶ $x \in \mathcal{L}(M) \implies \widehat{\delta}_M((q_1, q_2), x) = (r_1, r_2) \in F$.
- ▶ By Claim ??, $(r_1, r_2) = (\widehat{\delta}_1(q_1, x), \widehat{\delta}_2(q_2, x))$.
- ▶ Hence, either $r_1 \in F_1$ or $r_2 \in F_2 \implies x \in \mathcal{L}(M_1) \cup \mathcal{L}(M_2)$.

What about concatenation?

Theorem 16

If $\mathcal{L}_1, \mathcal{L}_2$ are regular languages, then so is $\mathcal{L}_1\|\mathcal{L}_2$.

Example: $\mathcal{L}_1 = \{\text{good, bad}\}$ and $\mathcal{L}_2 = \{\text{boy, girl}\}$.

$$\mathcal{L}_1\|\mathcal{L}_2 = \{\text{goodboy, goodgirl, badboy, badgirl}\}$$

This is much harder to prove.

Idea: Simulate M_1 for a while, then **switch** to M_2 .

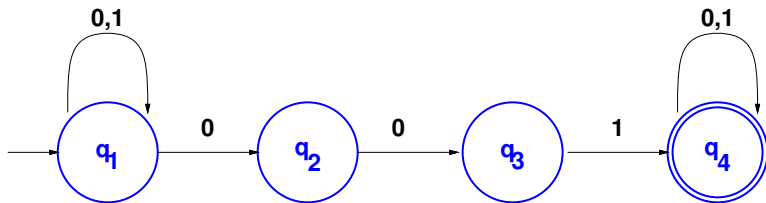
Problem: But **when** do you switch?

This leads us into **non-determinism**, wait for next class...

Part IV

Non-deterministic Finite Automata

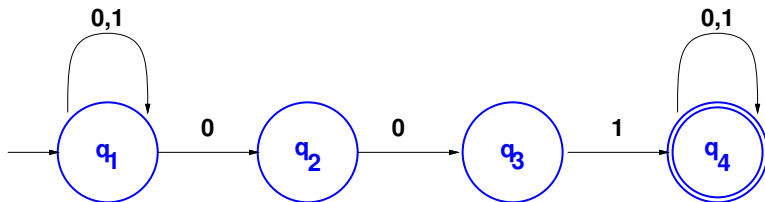
NFA — non-deterministic Finite Automata



- ▶ May have **more than one transition** labeled with the same symbol,
- ▶ May have **no transitions** labeled with a certain symbol,
- ▶ May have transitions labeled with ϵ , the symbol of the **empty string**. **Will deal with this latter**

Every **DFA** “is” also an NFA.

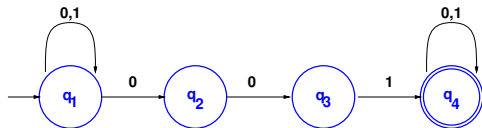
Non-deterministic computation



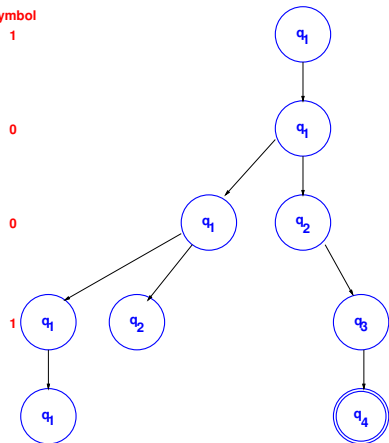
What happens when more than one transition is possible?

- ▶ The machine “splits” into **multiple copies**
- ▶ Each branch follows one possibility
- ▶ Together, branches follow **all** possibilities.
- ▶ If the input doesn't appear, that branch “dies”.
- ▶ Automaton accepts if **some** branch accepts.

Computation on 1001



symbol
1



Why non-determinism?

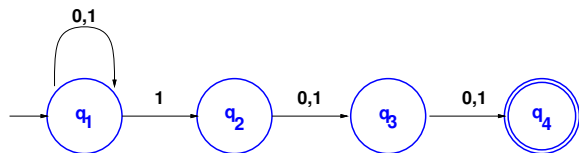
Theorem 17 (Informal, to be proved soon)

*Deterministic and non-deterministic finite automata, **accept** exactly the **same set of languages**.*

Q.: So **why** do we need NFA's?

Design a finite automaton for the language \mathcal{L} — all binary strings with a **1** in their **third-to-the-last** position?

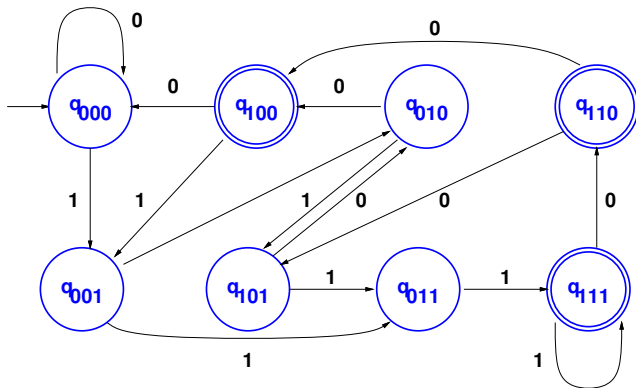
NFA for \mathcal{L}



- ▶ “Guesses” which symbol is third from the last, and
- ▶ checks that indeed it is a **1**.
- ▶ If guess is premature, that branch “dies”, and no harm occurs.

DFA for \mathcal{L}

- ▶ Have 8 states, encoding the last three observed letters.
- ▶ A state for each string in $\{0, 1\}^3$.
- ▶ Add transitions on modifying the suffix, give the new letter.
- ▶ Mark as accepting, the strings $1 **$



DFA has few bugs...